

Biography

Andrew Nelson is a Director/Artist/Writer and Lecturer in multimedia, digital video and documentary production. Andrew has been working in digital media since the early 80's and is a specialist in Digital Video & Web Streaming, 3D animation, Digital FX, Interface design, multimedia software, courseware development and project management.

Andrew has a degree in Osteopathic Medicine from Ecole Europeene d'Osteopathie and a Grad Dip (Honours) in Film & TV (animation & multimedia) from Swinburne University Film & TV School. He has been an associate lecturer at the Victorian College of the Arts (VCA Film & TV School) in animation and multimedia, a lecturer in digital video production at Swinburne Uni and was a founding judge for the ATOM multimedia awards. He ran a well known computer animation company called "Anillusion" for 6 years, producing animation, titles and special effects for film and video productions. He was also one of the founding directors of the 'Animation Network' established in the early nineties to aid 'distance learning' via digital technology.

He has been extensively involved in Artistic and Commercial production of documentaries, Animation, Special effects, Creative and Technical Direction, Interface design and software development, Web site design and production.

Andrew began his academic life at Art school in the 1970's and is an established media, [experimental video](#) and print artist with a history of work and exhibitions over a twenty year period. He is represented by Gallery 101 in Melbourne and Silicon Pulp in Sydney. His work is purchased within Australia, Europe and the USA.

A full curriculum vitae is included on this site. Andrew can be contacted on his mobile at 0434 883 782 or via email andrew@teachumedia.com

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